



Institucioni i Arsimit
UNIVERSITAR AAB

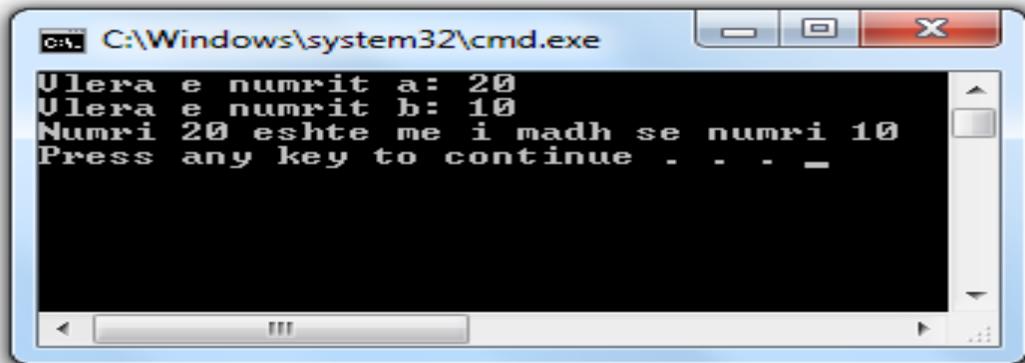
FAKULTETI I SHKENCAVE KOMPJUTERIKE

KOMANDA "IF" E NDERTHURUR

```
#include <iostream>
using namespace std;
int main()
{
    float a,b;
    cout << "Vlera e numrit a: ";
    cin >> a;
    cout << "Vlera e numrit b: ";
    cin >> b;

    if (a<b)
        cout << "Numri "
            << a
            << " eshte me i vogel se numri "
            << b;
        else
            if (a==b)
                cout << "Numrat jane të barabarte";
            else
                cout << "Numri "
                    << a
                    << " eshte me i madh se numri "
                    << b;
                cout << endl;

    return 0;
}
```



PERDORIMI I KOMANDES GOTO

```
#include <iostream>
using namespace std;
int main()
{
    int x;
    char y;
    FILLIMI:
    cout<<" Jepni piket e marra ne provim x: " <<endl;
    cin>>x;
    if (x>=50 && x<=100)
        cout<<"Ju keni marre note kaluese x= " <<x <<endl;
    else
        cout<<"Ju keni marre note jo-kaluese x= " <<x <<endl;
}
```

KOMANDA "IF" DHE "GOTO"

```
cout<<"a deshironi ta perseritni procesin, shtypni p=PO dhe j=JO" <<endl;
cin>>y;
if (y=='p')
{goto FILLIMI;}
else|
    cout<<"perfundoi egzekutimi"<<endl;

return 0;
}
```

KOMANDA "IF" DHE "GOTO"

```
#include <iostream>
using namespace std;
int main()
{
    double x;
    char y;
    cout<<"shtypni numrin e pikeve x: "<<endl;
    FILLIMI:
    cin>>x;
    if (x>=50 && x<=60)
        cout<<" nota 5" <<endl;
    else if (x>=60 && x<=70)
        cout<<" nota 6" <<endl;
    else if (x>=70 && x<=80)
        cout<<" nota 7" <<endl;
    else if (x>=80 && x<=90)
        cout<<" nota 8" <<endl;
    else if (x>=90 && x<=100)
        cout<<" nota 9" <<endl;
    else
        cout<<" nota 5"<<endl;
```

PERDORIMI I KOMANDES GOTO

```
cout<<"A deshironi te perseritni procesin, p=PO dhe j=JO" <<endl;
cin>>y;
if (y=='p')
{
    goto FILLIMI;
}
else
    cout<<"perfundo procesin" <<endl;

return 0;
```

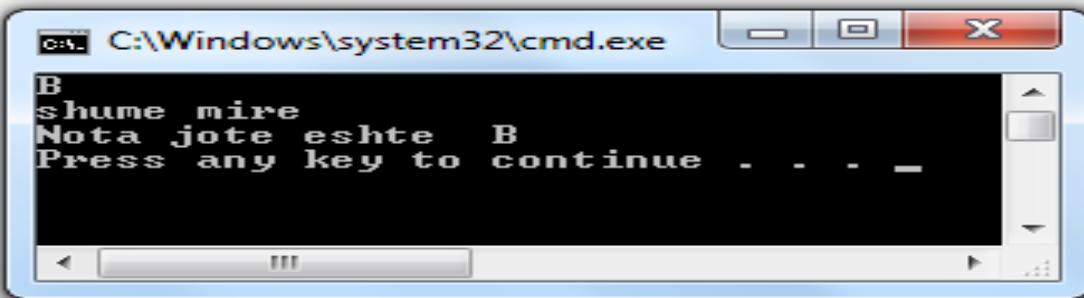
KOMANDA SWITCH

```
#include <iostream>
using namespace std;
int main ()
{
    char nota;
    cin>>nota;

    switch(nota)
    {
        case 'A': cout << "Shembullore" << endl;
                    break;
        case 'B': cout << "shume mire " << endl;
                    break;
        case 'C': cout << "Shkelqyeshem" << endl;
                    break;
        case 'D': cout << "Mire" << endl;
                    break;
        case 'F': cout << "Pa mjaftushem " << endl;
                    break;
    }

    cout << "Nota jote eshte " << nota << endl;
    return 0;
}
```

M.Sc. Eng. Krenar Këpuska - C++



SWITCH

```
#include <iostream>
using namespace std;
int main()
{
    char tabela;
    double x,y,z;
    cout<<" zgjidhni veprimin, mbledhje '+' dhe Zbritje '-': "<< endl;
    cin>> tabela;

    switch(tabela)
    {
        case '+':
            cout<<"Ju keni zgjedhur veprimin e mbledhjes: " <<endl;
            cout<<" Jepni vleren e numrit pare x : " <<endl;
            cin>>x;
            cout<<" Jepni vleren e numrit dyte y : " <<endl;
            cin>>y;
            z=x*y;
            cout<<"Shuma e llogaritur eshte : " <<z << endl;
        break;
    }
}
```

SWITCH

```
case '-':  
    cout<<"Ju keni zgjedhur veprimin e zbritjes: " <<endl;  
    cout<<" Jepni vleren e numrit pare x : " <<endl;  
    cin>>x;  
    cout<<" Jepni vleren e numrit dyte y : " <<endl;  
    cin>>y;  
    z=x*y;  
    cout<<"Diferenca e llogaritur eshte : " <<z << endl;  
break;  
}  
return 0;  
}
```

FALEMNDERIT

Pyetje?